Brief Introduction to the VPD & the TOF Start-Side



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- 1. STAR L-0 Triggering... ...including Zvtx selection
- 2. TOF Start Timing...
- 3. Polarimetry...

Outline:

- Mechanics & Acceptance
- Electronics & Digitization
- Offline Calibrations
- Outlier Rejection
- Vertex Consistency
- Resolution
- Triggering

What's the idea here?

two very forward detector assemblies on each side of STAR, each with many sub-detectors, and each sub-detector has a good time resolution

Exploit the fact that very forward particles are typically very fast ($v\sim c$) to measure:

START TIME

TOF = Tstop - Tstart Teast: ...time from the east detector assy, Tstart = (Teast + Twest)/2 Tstart = (Teast + Twest)/2 - d/c...pushes an offset of d/c to the stop-side ...gives Tstart at the primary vertex

ZVTX from timing -

a 2nd opinion to the Zvtx from tracking... can also be measured very quickly, allowing constraints on Zvtx at Level-0... ZvtxVPD = (c/2)(Teast - Twest)

TOF PRO:TOF extends the momentum intervals allowing direct PID!TOF CON:The resolution track-by-track is much more complicated than for dE/dx...
Nsigma-type cuts and trivial PID-efficiency corrections are generally approximate...
A lot of this more complicated resolution dependence is coming from the start-side!

This is a main theme of this brief introduction to the TOF start-side....

I'll come to the resolution on Tstart and ZvtxVPD later...







Electronics & Digitization

The upVPD signals are digitized by two different sets of electronics in the same event.



TOF Digitization: "Absolute timing"

21 bit time values w.r.t. revolving 40 MHz clock
Time-stamps within ±2.5 μs of the L0 trigger are sent to DAQ.
Earlier times are smaller numbers
Signal size metric is the Time-over-Threshold ("ToT") = pulse width

TRG Digitization: "Start-stop timing"

12 bit time values w.r.t. a common start from the RHIC clock Times available for the triggered crossing only. Timing common-stop - earlier times are larger numbers

Signal size metric is an ADC value = pulse area



Let's calculate Tstart = (Te+Tw)/2 and ZvtxVPD = (c/2)*(Te-Tw) from a Toy Model

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event loop:
   generate Gaussian-distributed Zvtx, σ_z = 50cm
   set random number of lit PMTs on each side, Ne and Ne in range [1,19]
   calculate time for each lit PMT as (570cm±Zvtx)/c smeared with σ_t = 150ps
   calculate average time on each side → Te and Tw
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This is the Averaging Effect, and it is both a blessing and a curse

- PRO: resolution improves as N increases... (& is much better than the single-detector resolution)...
- CON: in a given event sample w/in which Ne & Nw can vary (and depend on trigger ID, centrality, etc...) then the start time (and hence the TOF PID), and ZvtxVPD measurements are not Gaussian...

So, p+p: Ne~Nw~1-2, and if $\sigma_0 \sim 140$ ps $\rightarrow \sigma(Tstart) \sim \sigma_0/\sqrt{2} \sim 85$ ps $\rightarrow \sigma(ZvtxVPD) \sim \sigma_0 * \sqrt{2} * (c/2) \sim 3$ cm

"Differences Cost, Averages Earn"

Resolution in Au+Au is much much better... multiparticle timing (huge signals) Ne ~ Nw ~ 19

TOF PID resn is complicated by the complicated start-side resn!

At least can make σ_0 as small as possible! \rightarrow **Calibrations**

On both the start and stop sides: Slewing and Offsets Offsets: PMT transit time, cable & trace lengths, etc etc Slewing: Large pulses cross a threshold earlier than small pulses

"Define a quantity that would be zero if there was no slewing and no offsets..."

Iterative procedure

Plot time(i) minus average of other times on the same side vs the signal size Fit it

Use the correction in subsequent passes Stop when the resn no longer improves



Start-side Single Detector Resolution

Evaluate the resolution in a way that avoids the smearing from the Averaging Effect....



Outlier Rejection

Not all start-side hits are "in-time" and those that aren't need to be rejected!

Best Indicator: Resn vs N-1 does not follow the expected function i.e. adding more hits makes the resolution *worse*.



Two Outlier Rejection Algorithms presently in use:

Zebo-style: require t(i) - <t(i!=j, same side)> below a Δ t cut.

My Style: use the TPC track/vertex information



with calibrated times, a 6cm cut is appropriate in p+p

Resulting Single-Detector Resolution in Run-9 p+p



Blue Sky, Rice, LBL, UT SBIR in progress: improve time resolution of TRG time digitization....

Beam Energy Scan Data..... upVPD "acceptance" is a strong function of the beam energy... from a UrQMD simulation:



Efficiency degrades as the beam energy drops...







upVPD Lit Channels vs RefMult during the BES...



Vertexing in Analyses....

In Run-9, the choice was made to avoid the VertexFinder results.

→ Calculate ZvtxVPD. (as σ_0 is ~150ps, and Ne~Nw~1, then σ (ZvtxVPD)~3cm) Extrapolate a Global Track to the beam line. if Z value of the track at the beam line is w/in ±6cm of ZvtxVPD, keep the track!

insures the Start time from the VPD is appropriate for these tracks (because ZvtxVPD matches!) This is the default option for Run-9 in BTofCalibMaker



The VPD and Level-0 Triggering

No time to apply a full slewing correction

But there's a trick!

Take the earliest hit on each side Form $Zvtx = (c/2)^*(Twest - Teast)$

This can be done very quickly...

Selection of earliest hit in Au+Au results in an equivalent $\sigma_0 \sim 240 \text{ps}$ in all but the most peripheral collisions $\rightarrow \sigma(\text{Zvtx}) \sim 5 \text{cm}$

New in Run-10 is Dual Discrimination

allows a quick "zero-crossing algorithm"



only modest improvement (~50ps) in Au+Au due to huge dynamic range of VPD signals but it will work a lot better in p+p!

ZvtxVPD = (TACwest-TACeast)*(binwidth)*(c/2) plot ZvtxVPD vs ZvtxTPC → extract binwidth ~ 17.6 ps/TACbin



