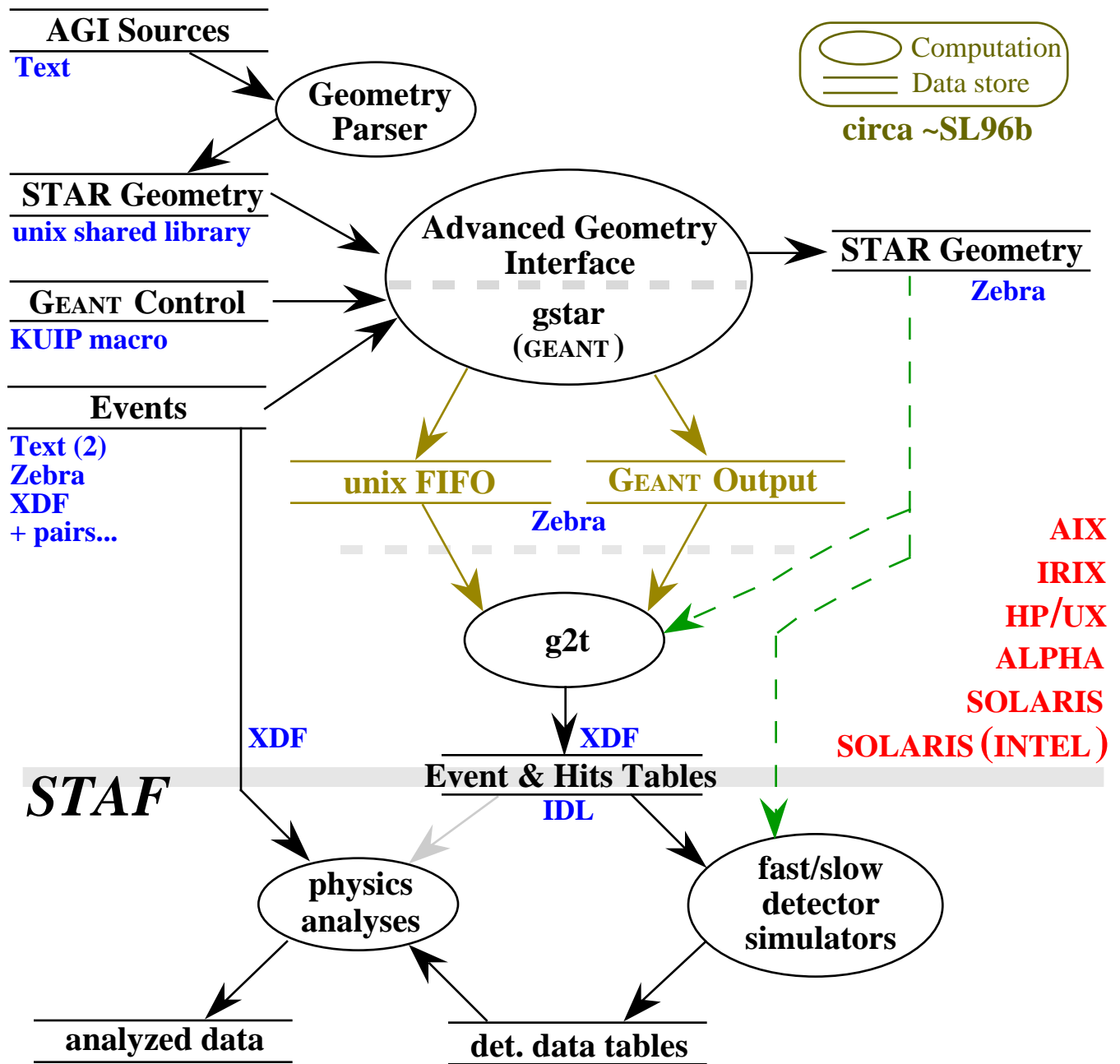


STAR Detector Simulators

Fortran or C/C++ codes run as PAMs in STAF...



GEANT crossings *detector signals, ADCs, TDCs, ...*

Generalities:

Detector simulators needed for each of the eight active subsystems...
TPC, CTB/TOF, MWC, VPD, ZDC, FTPC, SVT, EMC/SMD

They start with geant “hits” information from crossings and may simulate each detector’s

collection of ionization electrons or scintillation light...

conversion of these into electronic signals...

electronic conversion of these into digital data...

including noise, inefficiencies, and all other “real-life” effects...

They should be “linked” to geometry, calibration, & run databases...

They should be as fast as possible and reliable...

They should be *as realistic as necessary*...

“Fast” versus “Slow” Simulations

More detailed descriptions are generally more CPU-intensive...

The most detailed description is not always necessary...

May need several variants/detector...

Fast Simulators - *parameterize overall detector response and sample from appropriate distributions...*

Slow Simulators - *describe in software each step in the signal development, processing, & digitization...*

Realistic detector descriptions are needed to
extract realistic efficiencies, backgrounds, & biases...
understand specific details of the actual performance...

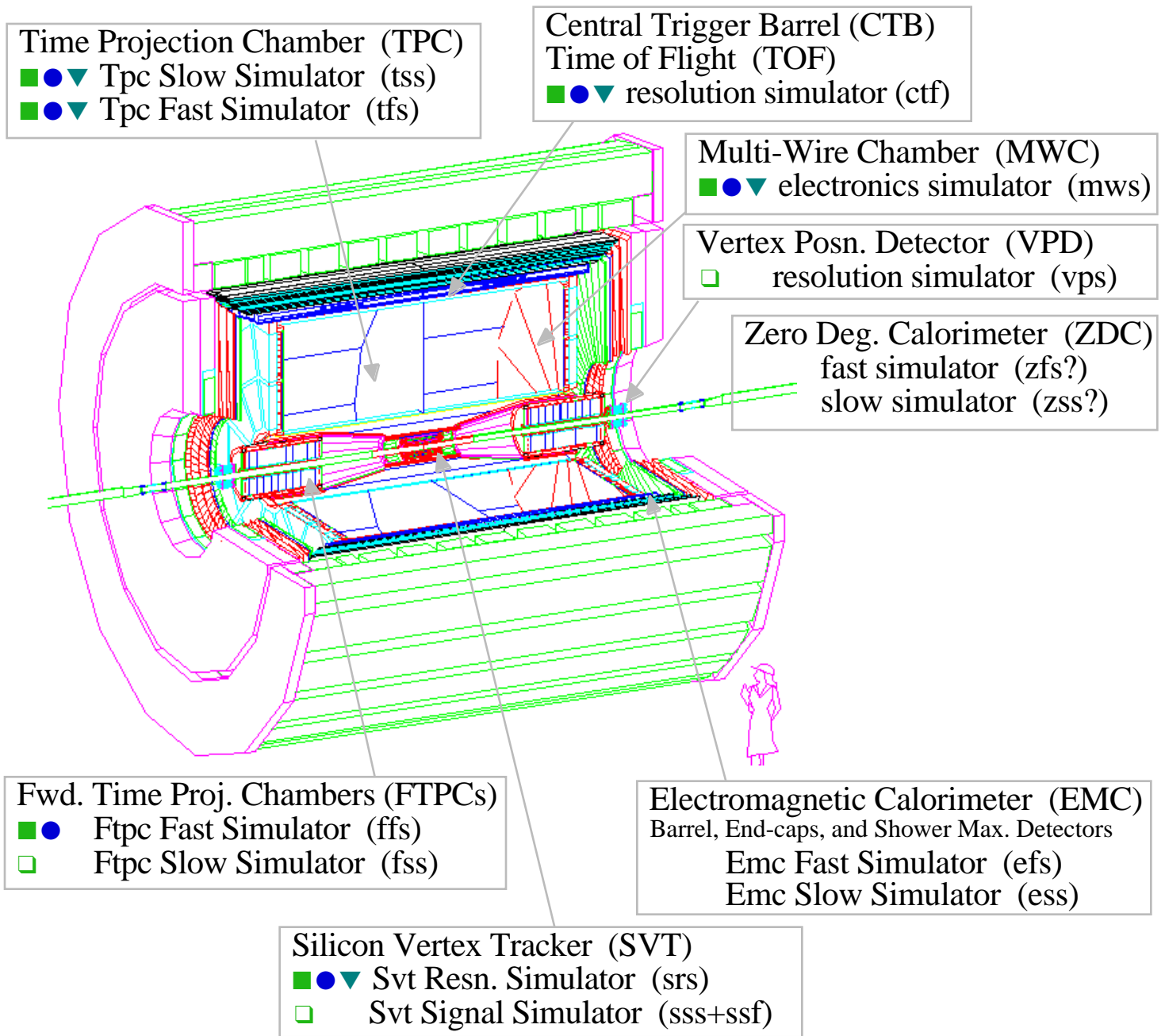
For high track densities/high rates, and/or for analysis-critical detectors:
A “slow” description may be necessary...

Otherwise:

“Fast” descriptions may suffice...

STAR Detectors and their Software Simulators

- Running outside STAF (*i. e.* port to STAF in progress)
- Running in STAF (TAS STAF port or new package)
- Released as official package (cvs controlled, AFS reference area)
- ▼ Example kumacs & documentation (on www)



TPC Simulators

- Tpc Fast Simulator (tfs)**

GEANT pad-row crossings TPC space points
 sample Gaussians for pad response (SN 33) & pad resolution (SN 34)
 path across pad-row, longitudinal diffusion, & shaper response
 merges and flags overlapping hits

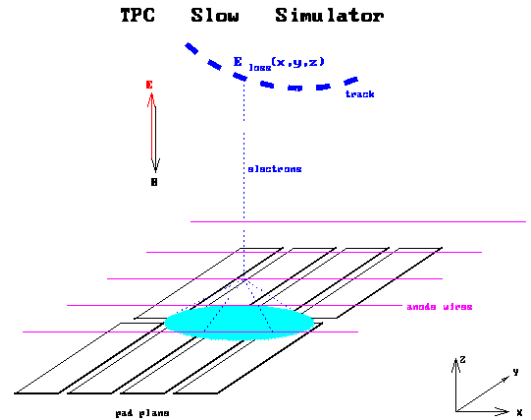
Dharmika Weerasundara
 Iwona Sakrejda

*Running in STAF, released,
 CVS control, documented*

- Tpc Slow Simulator (tss)**

GEANT e- clusters TPC pixel data
 (cluster/hit finders TPC space points)

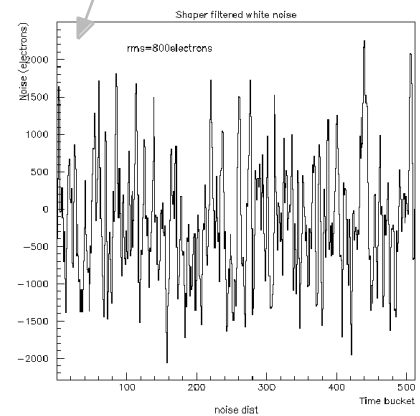
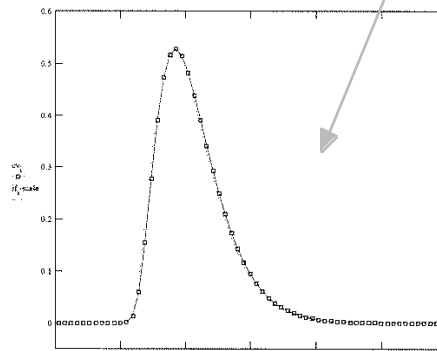
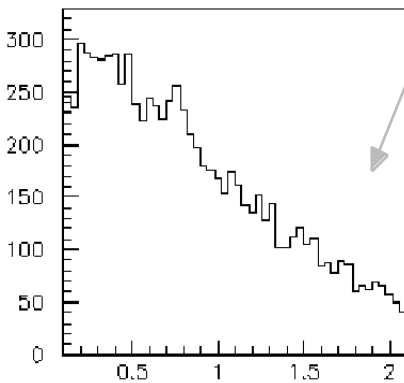
$n_e = E/I_0$
 cloud transported w/ diffusion
 gas gain fluctuations via Polya function
 pad response and pad resolution
 shaper response
 signal sampled at the SCA clock frequency
 shaper-filtered white noise added in time buckets
 pixels above threshold digitized to ADC counts



Mike Lisa
 Iwona Sakrejda

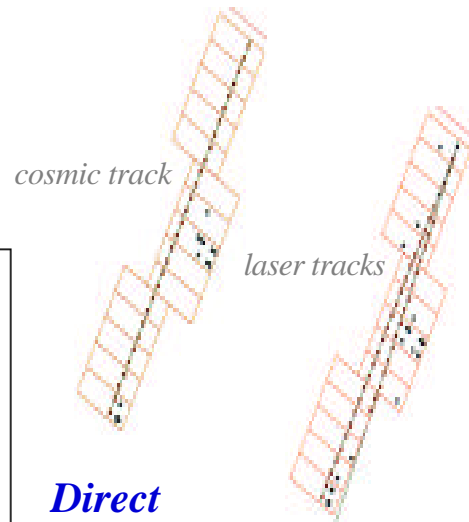
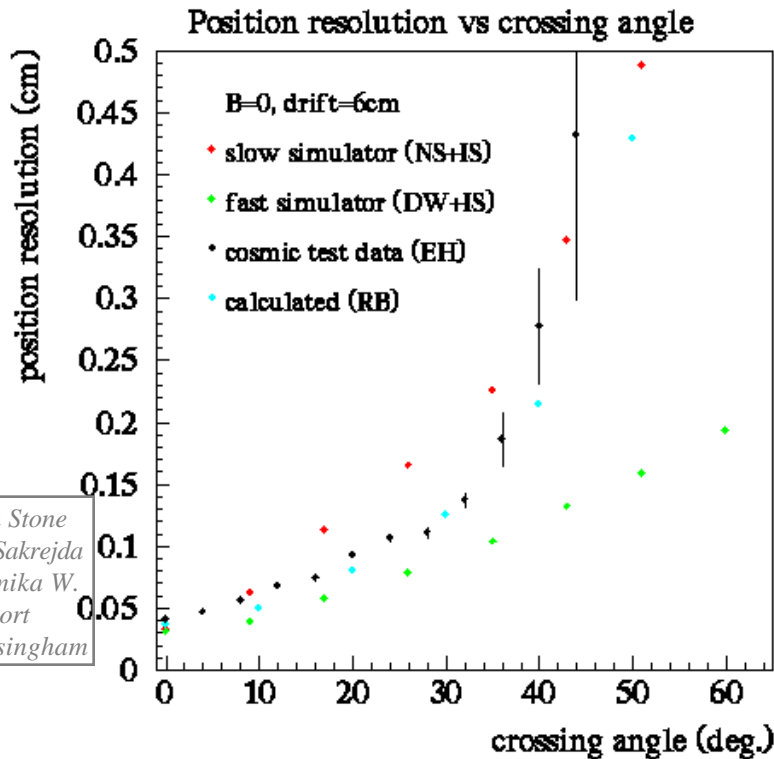
Running in STAF, released, CVS control, documented

$$S(x_p, y_p, t) = n_e G F(x_p, x_0) F(y_p, y_0) F(t, t_z) + N_t$$



recently: speed increases, laserino support, output for System Test

TPC Cosmic and Laser Tests



Direct comparison of the TPC Simulators to data from the actual TPC...

- Calculation: (SN 247)
- $I_0 = 29.8 \text{ eV/pair...}$
 - 3-pad algorithm...
 - hit-finding helps...

Tpc Distortions (tdi):

Simulate effects of E-field distortions for (zero B-field) cosmic/laser tests
 Evaluates radial distortion integral for various E-field non-uniformities
 Selective straight-line fits to reconstructed tracks & space pt. residuals

Peter Jones

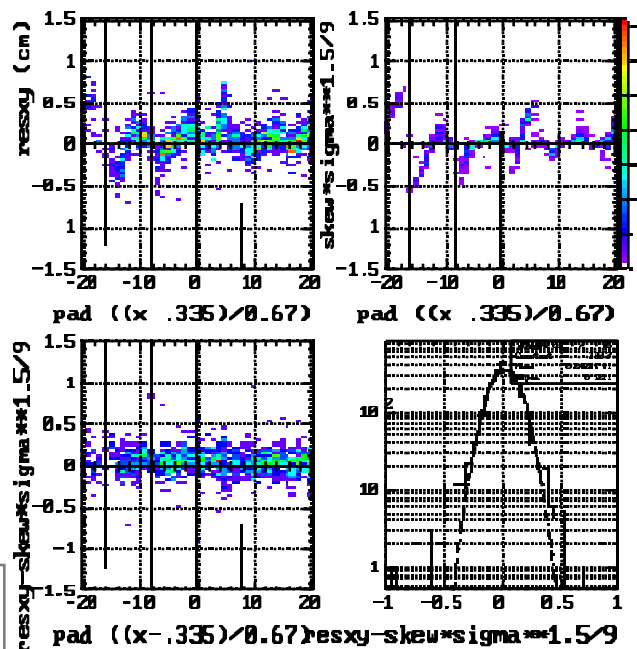
Centroid displacement from cross-talk

cross-talk displacement of cluster centroids only weakly dependent on the track angle...

cluster *skewness* a better indicator of cross-talk displacement than residuals?

new results - not yet in simulators or cluster-finder...

resid. ~ 2.9mm before correction
 ~ 2.2mm after correction



Tom Trainor
 Dhammika W.
 Iwona Sakrejda

CTB/TOF Simulator

CTB and TOF are simulated as a common *software* detector (CTF)

- **Ctb/Tof Simulator (cts)**
geant crossings (X, E) ADC (and TDC) values

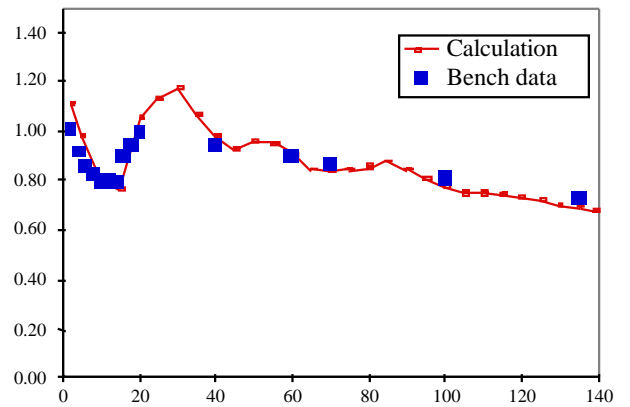
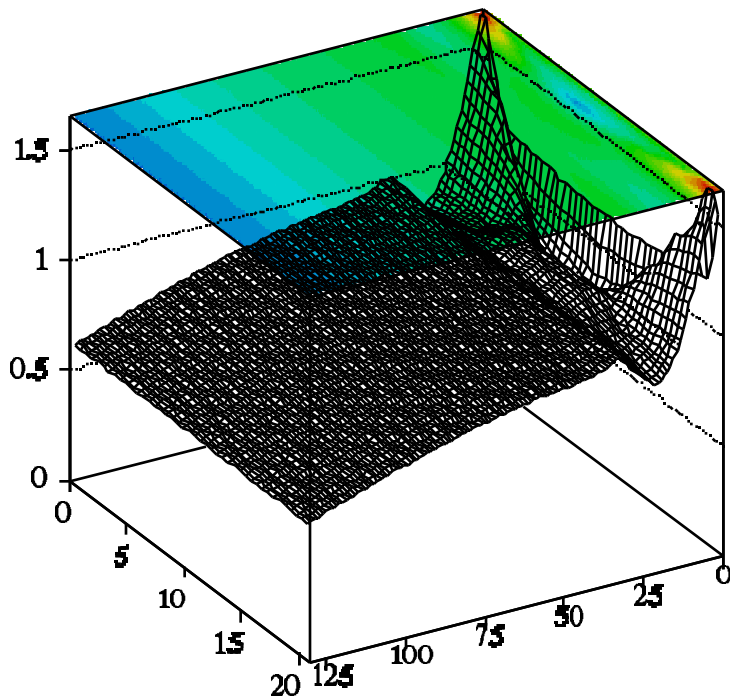
Pablo Yepes

convert deposited energy to N in the scintillator

parameterize photon attenuation

Option 1: simple exponential attenuation

Option 2: mapped PH response versus hit x_{local} & y_{local}



Geary Eppley
Gordon Mutchler
Pablo Yepes
WJL

cathode surface efficiency, quantum efficiency

parameterization of PMT line shapes

integration of all signals in gate overall ADC values

addition of pedestals with defined moments

Running in STAF, released, CVS control, documented

Other Trigger Detector Simulators

- **MWc Simulator (mws)**
GEANT crossings (X, E) MWC trigger quantities
wire counting or charge integration

James Whitfield

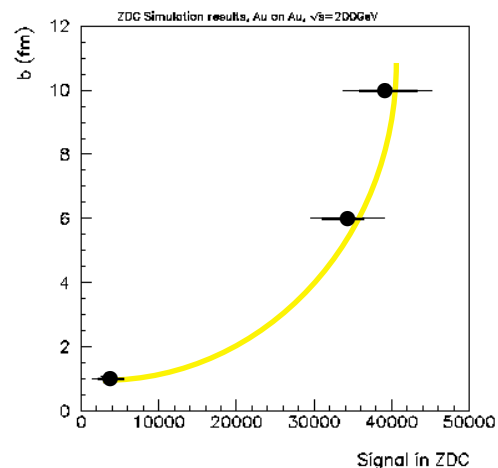
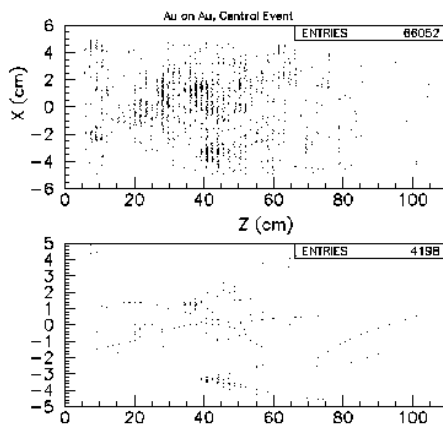
Running in STAF, released, CVS control, documented

- **VPd Simulator (vps)**
GEANT crossings (X, E) VPD TDC values
examine all charged secondaries, keep those with $>2/3$
calculate N produced in quartz and time response
smear time response ($\sigma = 75$ ps, according to E878)

Zoran Milosevich

Running in STAF, not yet released

- **ZDC response simulators**
Detector still in design phases, test run at CERN two weeks ago
Detailed gstar geometry file exists
gstar-based simulations with fragment afterburner have been done
GEANT-showering used (similar approach matches performance seen in NA49)



Bill Christie

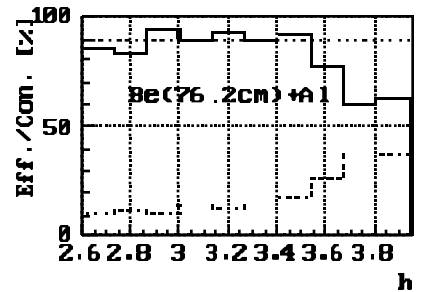
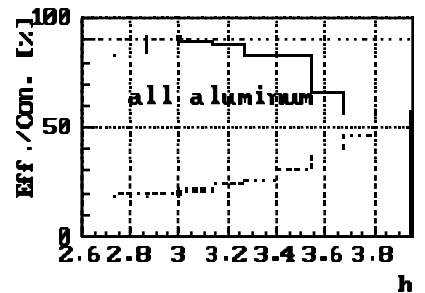
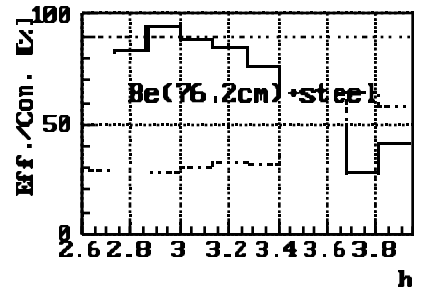
impact parameter resolution dominated by event fluctuations
probably only needs a reasonable fast simulator...
good σ measurements require good single neutron efficiency
probably needs a slow simulator to understand response...

FTPC Simulators

- Ftpc Fast Simulator (ffs)**
 GEANT crossings (X, E) FTPC space points
 parameterize cluster moments
 radial drift (SN 214)
 pad response, & shaper width
 angular effects, pad-lengths
 merge overlapping clusters
 based on NA35 and NA49 experience

Michael Konrad

*Running in STAF, released, CVS, documented
improved version in progress...*

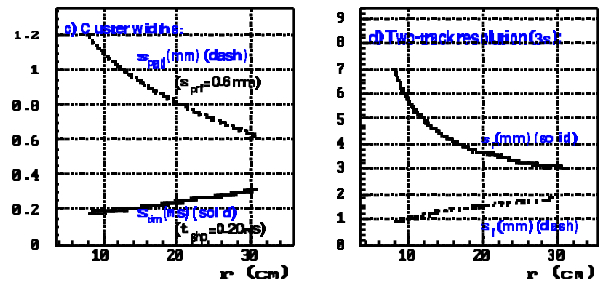
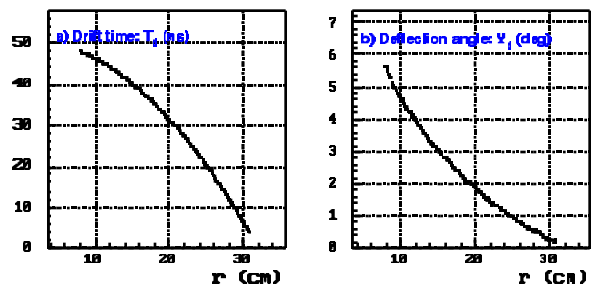


- Ftpc Slow Simulator (fss)**
 GEANT crossings (X, E) FTPC pixel data
 drift & diffusion in highly non-uniform fields
 simulation of read-out processes
 avalanche
 pad-response
 shaper-response
 digitization
 compression (not yet implemented)

Wen Gong
Janet Seyboth

*Running outside of STAF (FTPCSIM)
Port to STAF in progress...*

FTPC: Ar-CO₂(50%) in E'B (U_c=10kV, B=5kG, L_{pad}=2cm)



SVT Simulators

- **Svt Resolution Simulator (srs)**

GEANT crossings (X, E) SVT space points

parameterizations based on explicit transport calculations

Coulomb repulsion, diffusion

1. direct mode (simple table translation, no resolution effects)
2. Gaussian smearing (RMS independent of drift distance)
3. Realistic simulator (translation, smearing, hit merging)

Ken Wilson

*Running in STAF, released, CVS control, documented
Option 3 operational but in need of more tuning...*

- **Svt Signal Simulator + FEE/ASIC simulator (sss+ssf)**

GEANT crossings (X, E) SVT raw ADC data

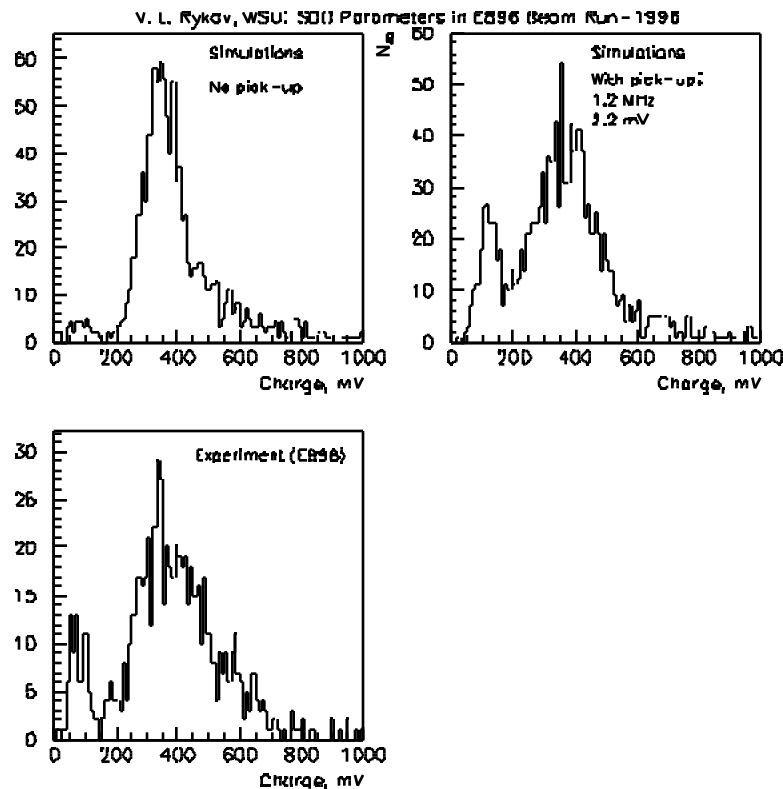
apply Coulomb repulsion and diffusion via parameterizations
optional charge loss

simulate anode signals with actual response of bipolar PASA

translate anode output into ADC values including ASIC response

Claude Pruneau

Running outside of STAF, port to STAF in progress...



Jeff Sheen
Vladimir Rykov

EMC Simulations

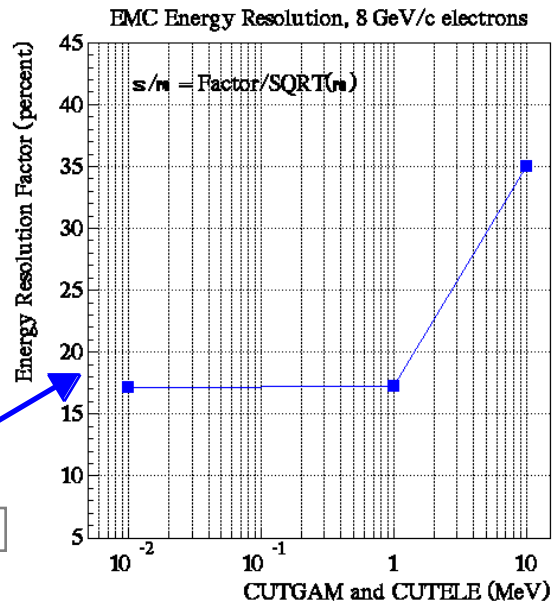
- GEANT showering

GEANT crossings (X, E) tower/depth/SMD 's (in a.u.)
 simply set GEANT CUTS low enough to make reasonable showers
showers may not be realistic enough
no description of ORC or FEE
not very fast

Present method...

Value seen in
SPEMC Test Runs

WJLlope



- Emc Slow Simulator (ess)

GEANT crossings (X, E) ADC values
 accumulate geant information in small cells (~20-100/tile)
 apply map of facial dependence of N_{pe} measured on bench
 time dependence, PMT line shapes, application of ADC gate
 FEE dual-range integration, calculate trigger bits

Doesn't exist yet.
Lots of bench data available...

- Emc Fast Simulator (efs)

GEANT crossings at EMC Front plate (X) ADC values
 in gstar - save incidence info (PID, p, dir. cosines) & kill particle
 sample shower depth
 sample Gaussian for ADC values from non-showering particles
 parameterize e^\pm , μ^\pm , and h^\pm showers matching test-beam ADC data
 sample from these parameterizations and include fluctuations

Doesn't exist yet. May need several variants...
Lots of Test Run data available...

Joblist for Detector Simulators

Specific...

vps, fss, sss

finish port to STAF, complete documentation, and release...

BEMC/BSMD & EEMC/ESMD

fast simulator(s) needed now...

slow simulator less urgent at the moment, but “easier”...

ZDC

study new test beam results...

fast simulator once design finalized, then slow simulator...

PMD, SSD, ...

General...

not all simulators compile on all platforms...

w/ SAS and SOFI, reach consensus on structure of geometry, calibrations, and other databases...

modify simulators to make use of this information...

Continue to push to production simulations of large event samples...

insure code is stable and optimize for speed...

optimize algorithmic detail...

benchmarking...

Investigate inclusion of certain detector sim. algorithms in gstar...

Maintenance and Evolution...

keep up with the evolution of STAR detectors...

continue to bench-test simulator codes against data...

database I/O...